

Commodore 64 + REU Edition



Thank you for purchasing the REU edition of Petscii Robots. As you may have guessed it requires an official Commodore REU (Ram Expansion Unit) or a compatible aftermarket version. The REU should have at least 128K.

You will have received a manual for the original C64 version of the game, and this addendum will tell you everything you need to know that is different.

The REU version is based on the Commodore 128 version of the game. It uses the same graphics assets. However, due to the DMA controller in the REU, it can blit the graphics to the screen even faster, making it perform even better than the C128 version.

System Requirements:

- Commodore 64 or 128
- 1764 or compatible REU with 128K or more.
- 1541 disk drive, 1581 disk drive, or..
- SD-2-IEC or other SD-card solution

If using the 1541 disk, you will need to flip the disk over to side B once the main menu appears. If you forget, it will remind you once you attempt to load a map. Disk loading times for the REU version are much longer than the standard version, and unfortunately the presence of an REU precludes most fast-loader cartridges. Expect loading time of approximately 5 minutes on standard hardware.

New Features:

- Level map on F7 key. Press F7 again to toggle player/robots
- Level map on SNES Select+Left. A toggles player/robots. B returns to game.
- SNES controller now works at main menu, even if SNES hasn't been selected yet.
- 14 maps (compared with 9 on the original version)

SNES adapter compatibility - It has been observed that some aftermarket SNES controllers behave erratically. For example if on the main menu you press down and it either doesn't move, or perhaps moves 2 or more locations from a single press, you probably have an incompatible controller for the purposes of this game. Official Nintendo™ brand controllers are the safest bet.

Credits:

David Murray - Original Game
Scott Robison - C64 REU Edition
Noelle Aman - Music

Attack of the Petscii Robots now available on the following systems:

- Commodore PET or Tynemouth Mini-Pet
- Commodore VIC-20
- Commodore 64, SX-64, 64c
- Commodore 64 REU enhanced (eta March 2022)
- Commodore 128, 128D
- Commodore Plus/4 or C16 (with 64K RAM)
- Commodore Amiga 500, 1000, 2000 or better.
- Apple II, IIc, IIe, and Laser 128
- Atari 800, 800XL, 1200XL, XE-GS, 65XE, and 130XE
- Sony Playstation Portable
- Sinclair ZX Spectrum 48K

Coming Soon to the following systems:

- Nintendo NES (eta May 2022)
- Sega Genesis (eta May 2022)
- MS-DOS (eta June 2022)
- Atari 7800 (eta June 2022)
- Nintendo SNES (eta July 2022)
- TRS-80 Color Computer 3 (eta October 2022)

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